

Pokuch

<https://pokuch.com/careers/concept-artist/>

Concept Artist

Description

We are searching for concept artists who can work on various design projects, ranging from creating creature designs to designing electronic devices for our game. As a concept artist, your main task will be to provide visual concept ideas for our 3D artists to use as a reference when creating their 3D models. Being creative and able to quickly sketch out ideas is crucial for this role.

Responsibilities

- Create unique creature designs that aligns with the concept of the game.
- Create concept art for electronic devices, tools, weapons and equipment.
- Provide quick sketches and adapt to feedback swiftly.
- Collaborate effectively with modelers for in-game designs.

Qualifications

- Minimum of 2 years of experience in concept design.
- Proficiency in software such as Photoshop and other relevant design tools.
- Strong portfolio showcasing your artistic and concept design abilities.
- Strong artistic aptitude in industrial design, character, and environmental painting, underpinned by a solid foundation in art fundamentals.
- Proficiency in human and animal anatomy to create realistic creature concept designs.
- Demonstrated creativity and a keen interest in various concept design themes.
- Quick sketching ability and adaptability to project requirements.
- Strong collaboration skills for effective teamwork with modelers in game development.

Pluses

- Proficiency in traditional arts.
- Experience with interior and exterior concept design is a huge plus.

Hiring organization

Pokuch

Employment Type

Contractor

Beginning of employment

Once the funding is secured

Duration of employment

8 Months

Job Location

Remote work possible

Skills

Photoshop or any relevant software

Date posted

September 27, 2023